

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural. New suit = 2 over 2 = NF, others = F
(1x)-1M-(any).-2N = 4+ card raise, INV+
Jump in opponent's suit = mixed raise
Jumps in competition = weak e.g. (1♣)-1♥-(1♠)-3♦=weak (3-9)
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct = 15-18, system on
Protective = 11-14 over 1m 11-16 over 1M, system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit: Weak; 2NT ask (as over weak 2)
2-Suit: 2N = 2 lowest unbid suits
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cue = Michaels: (1m)-2m = Majors 5/5; (1M)-2M = OM+m 5/5
Jump cue ask for stopper in opponent's suit
VS. NT (vs. Strong/Weak; Reopening;PH)
Dbl = 5m,4M if NT=strong, or BPH, penalty if 1NT=14-16 or less
2♣ = both majors
2♦ = 1 major
2M = M + m
2N = minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl = Takeout.
(3M) 3NT – then 4♣=relay, 4♦=weak M, 4♥/♠=NAT forward-going
(2M)-2N system on; Leaping/non Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Dbl = MM; 1NT = mm
OVER OPPONENTS' TAKEOUT DOUBLE
Jump fits
Jump in partner's suit = weak 0-6

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2nd & 4th	3 rd if unsupported	
NT	2 nd & 4th	2 nd & 4th	
Subseq			
Other: King (v NT) asks for unblock or count			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	AKx(x)	
King	KQ(x)	AKJT(x), KQT9(x)	
Queen	QJ(x)	KQx(x), QJ(x)	
Jack	JT(x), KJT(x)	JT(x), A/KJT(x)	
10	T9(x), HT9(x)	T9(x), HT9(x)	
9	9x, Q/J98(x)	9x, Q/J98(x)	
Hi-X	xx	xxx(x)	
Lo-X	xxx, Hxx	Hxx(x)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = ENC	Hi = Even	Hi = ENC
Suit 2	Hi = Even		Hi = Even
3	Suit preference		
1	Hi = Disc	Smith (Hi = Enc)	Hi = Disc
NT 2	Hi = Even	Hi = Even	Hi = Even
3			
Signals (including Trumps):			
Suit preference after attitude/count given			
Smith, high enc from both sides			
King asks for count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Support doubles/redoubles (not obligatory)			
After takeout dbl of M, responder's cue = cld be weak mm			
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SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Responsive, Competitive, No support dbls and rdbls			
1♣-(1♥)-dbl = 4♣			
1♦-(1♥)-dbl = 4♠; 1♦-(1♥)-1♠ = 5♠ +			
(1x)-1y-(dbl)-rdbl = competitive (8+) 2 cards in partner's suit			
1 suit-(dbl)-rdbl = 9+ next double pens unless they jump or raise			
'Action' doubles up to 4♣			

W B F CONVENTION CARD
England Women – All Players Sally Brock, Fiona Brown, Heather Dhondy, Helen Erichsen, Nevena Senior, Nicola Smith
World Bridge Games (Women's)
October 2024
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 Card Majors, Short Club (only if 4432), 3 weak 2's
1♣ = 2+
1NT = 15-17
1M-2♣ = nat GF
1♥/♠ – 3♣ = 3 card INV
1♥/♠ – 3♦ = 4 card INV
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
1♣-2♦ = invitational in clubs
1♦-3♣ = invitational in diamonds
SPECIAL FORCING PASS SEQUENCES
After (weak NT) – X – 2m
When we've bid constructively to game
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	✓	2	4♥	Natural (cld be 4432)	2♣ is FG. 2♦ INV in clubs 2M = pre-empt natural 3L= Nat, weak (3-9)	1♣-2♣-2♦ is 2/3♣ (others promise 4+♣) 2♣/♦ Checkback after 1NT rebid	2♣ = not FG
1♦		4	4♥	Natural	2♦=NAT; 2M=Nat weak; 3♣= INV in diamonds; 3M=SpL, 2♣=NAT, FG	1♦-2♣-2♦=NAT or BAL with M 2♣/♦ Checkback after 1NT rebid	Jumps = fit
1♥		5	4♥	Natural	2♣/2♦= NAT FG; 3♣/♦=3/4-card raise 2N=4+ card raise FG (then new suit = NAT); 3♣=4+ card raise with unspecified singleton (3NT asks, LMH); 3NT spade void; 4♣/♦=void	2♣/♦ Checkback after 1NT rebid	2♣/♦= 3/4-cd Drury 2NT=4-card raise + singleton Jumps = fit *except mixed raise
1♠		5	4♥	Natural	2♣/2♦/2♥=FG 2N=4+ card raise FG; 3♥=NAT, INV, 3♣/♦=3/4-card raise, 3N=4+ card raise with unspecified singleton (4♣ asks, then LMH), 4♣/♦/♥=void		
INT			4♥	15-17, 5M, singleton or 6m possible	2♣=Stayman; 2♦/♥=♥/♠, 2♣/NT=♣/♦ 3♣=5mm, 3♦=5MM, 3♥=31(54), 3♠=13(54) 4♣/♦/♥ are Gerber/♥/♠	1N-2♣-2♦-2M= to play; No INV sequences	
2♣	✓	0		23+ Bal, or any FG	2♦=neg/waiting, others = decent suit	2♣-2♦-2N=25+. 2♣-2♦-2♥-2♠ relay-2N=23-24 bal. 2♣-2♦-3M=4 cards + 5+♦	
2♦		5/6		Weak in D (maybe 5NV)	2N=enquiry (3♣=shortage somewhere, 3♦ asks LMH; 3♦=min, 3M=stopper, 3NT= 2 top honours), 2 level new suit NF, 3 level new suit = F		
2M		5/6		Weak in M (maybe 5 NV)		After 2M-2NT-3OM=NAT	
2NT				20-22, 5M or 6m possible	3♣= asks for 5M; 3♦/♥=♥/♠; 3♠=mm; 4L=2 below, slam try	2N-3♣-3♥=no 4M, then 3♠=54 majors	
3♣		6		Natural	3♦=asks for 3-cd M, 4♦=RKCB, 3-level new suit = NF NV		
3♦/3♥/3♠		6		Natural	4♣=RKCB, 3-level new suit = NF NV		
3NT	✓			Solid minor	4♦ asks for shortage, 4♣/5♣/6♣=p/c		
4♣/4♦		7		Natural	4NT=RKCB		
4♥/4♠		7		Natural	4♠= to play (over 4♥), 4NT=RKCB		
4NT	✓			Asks specific Aces	5♣=0; 5N=2		
5 level		7+		Natural			
						HIGH LEVEL BIDDING	
						RKCB always 1430; over intervention below suit DOP1, and we ignore doubles (P/Rdble relates to playing 4NT)	
						Last train, cue bids	
						5N always pick a slam	
						Non serious 3NT, only if neither hand is limited (otherwise 3NT shows no shortage, Q = shortage)	